

Collaboration Project

DUE DATE _____ POINTS

WORTH 50

Goal:

To come up with an Artistic Vision and Design Concepts for the musical *Once On This Island JR*.

Steps of Project: Once On This Island JR out loud as a class.

- 1. As you read, think about how you would want to design the costumes, lights, sets, and make up/hair. I encourage you to take notes of your ideas as you read.
- 2. After we finish the play you will be divided into groups of four, which will become the Design Teams.
- 3. Your group must put together a **minimum** of a 10-minute presentation that you will present to the class. It must answer the below questions and **use** visual aids.
- 4. Once in your groups, decide who will be considered the following designers: Light Designer, Set Designer, Costumes, and Hair/Make Up Designer. Even though one person is the primary person in that design job, ALL of the group should share ideas and on each subject. As a team you will need to address the challenges of the play.
- 5. Your presentation must be able to answer the following questions and can use a mixture of power points, renderings, models, full-scale examples or other visuals...
 - What is the form of this show? (i.e. comedy, drama...)
 - What is the play's Super Objective?
 - What moment is the Climax of the play?
 - What is the theme of the play?
 - What is the overall look of the show (the Artistic Vision)?
 - What kind of stage would you do the show on (Proscenium, Thrust, Round or Black Box)?
 - What do the costumes look like (provide visuals of at least three of the costumes)?
 - What does the hair/make up look like (provide visuals of at least three of the characters)?
 - What do the sets look like (provide a rendering/model of at least two sets)? Are they big sets or small sets? How many sets would there be?
 - What does the lights look like (provide visuals of at least three of the scenes)?

• How do you address any challenges of the script (i.e. special effects, unique locations...)